

Alex Whalen

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PROFESSIONAL SUMMARY

Software Developer with a strong focus on **full-stack web and mobile development**. Experienced in building and managing **production-grade applications**, developing and consuming **RESTful APIs**, and **optimizing data flows** to deliver **scalable, maintainable solutions**. Hands-on experience as both a **team lead** and **product designer**, with a proven track record of delivering **reliable, intuitive systems** used by **thousands of customers**.

EDUCATION

GetBuilding | *Full Stack Software Engineering*

September 2023 - September 2024

Memorial University of Newfoundland | *B.S. in Biology, Minor in Psychology*

September 2017 - May 2023

EXPERIENCE

Enterprise Software Team Lead | *Nutraforge Technologies* - St. John's, NL

October 2024 – November 2025

- **Led development of NutraForge PRO**, an **enterprise facing dashboard** providing insights on meal logs and compliance scores for nutrition professionals. Currently serving **25+ health practitioners** with a **total of over 300 B2B clients** since launch in August 2025.
- **Implemented Auth0** with **role-based organization flows**, supporting **per-seat billing** and **secure B2B onboarding**.
- **Designed and implemented core backend systems** using **clean architecture principles**, increasing enterprise adoption by building **Stripe billing pipelines**, **role-based organization relationships**, **user and health profile collections**.
- **Reduced latency by 50%** on our enterprise application by performing several **data flow optimizations** improving **retention rate by 75%**.

PROJECTS

Kaboodle | *Flutter, Firebase, Hono, TypeScript, Neon, Drizzle ORM, PostHog, Zod, RevenueCat*

- Built a **mobile app** delivering **personalized packing suggestions** based on user travel preferences, featuring an interactive packing mode, list management and sharing, and a **feature-flagged freemium billing model** supporting tiered access.

Random Bracket Daily | *React, NextJs, Tailwind, Hono, TypeScript, Neon, Redis, Drizzle ORM, Zod, Tanstack, Zustand*

- Built a **daily “March Madness” style game** with automated 24-hour resets via a **cron job**, selecting from a **1,000+ item dataset**, **stores and visualizes data** for community engagement.

SKILLS

Coding Languages: JavaScript, TypeScript, Dart, Swift

Frameworks & Libraries: React, Next.js, Flutter, TailwindCSS, Node, Deno, Hono, Express, TanStack, Zustand, Zod, Drizzle ORM

Databases & Backend: PostgreSQL, MongoDB, Firebase, Supabase, Neon, Redis

Cloud & Auth: Google Cloud, AWS, Auth0, Stripe, Vercel

Tools: Git, Postman, Bruno, Figma, PostHog, App Store Connect, Google Play Console, RevenueCat